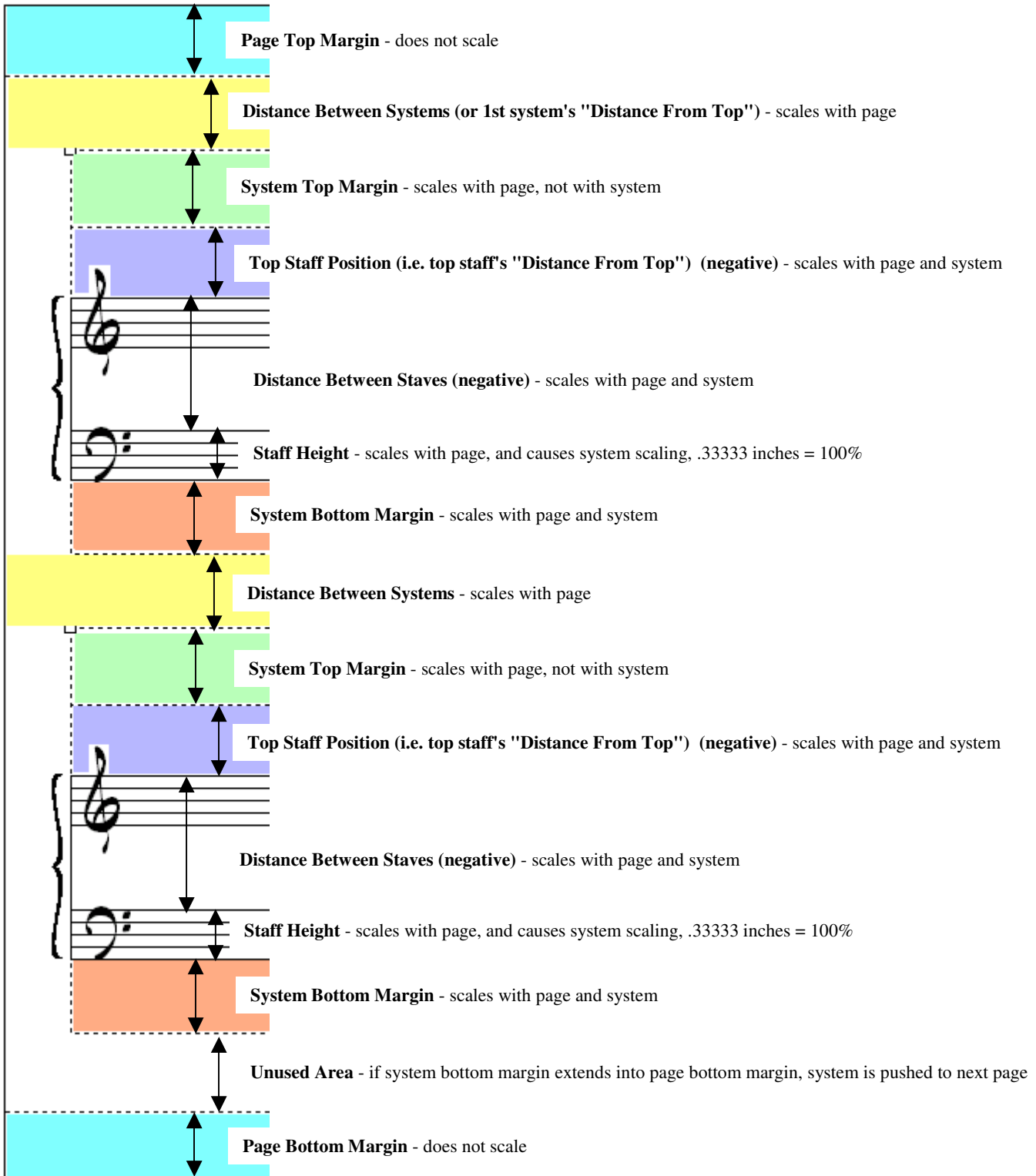


Page Formatting for Finale 2006



Notes:

Settings specified in inches are valid when all these conditions are met:

Scale Page To: 100%
Staff Height: .33333 inches
And Scale System: 100%

Thereafter, some settings do not scale, some scale with the page only, and some scale with the page and the system.

The system scale is controlled by two settings: "Staff Height" and "And Scale System".

The area above each system is made up of these three things:

- Distance Between Systems (or the 1st system's Distance From Top)
- The system's Top Margin
- The system's top staff's Distance From Top

This area increases with positive settings of the former two, and negative settings of the latter one. This is unfortunate because one cannot actually set the distance "between" systems without also affecting the area above the 1st system on the page. Note in this area that only the system's top staff's Distance From Top will scale with the system. Also, the interface depicts the system's Top Margin plus the top staff's Distance From Top as a single area.

The interface for setting the top staff's "Distance From Top" has some peculiarities. Assuming this setting starts out as zero, dragging the top staff's handle vertically with the staff tool does not change the "Distance From Top" setting, in spite of the fact that the staff appears to be repositioned in scroll view. It may or may not appear to be repositioned in page view, but that appearance will not survive "Redefine All Pages". The staff's "Distance From Top" can be set using the Staff Tools "Respace Staves". Once it is set to a non-zero value, dragging the handle with the staff tool does change the setting, and non-zero values are obeyed by a "Redefine All Pages".

The distance between staves can be set with the Staff Tool's "Respace Staves" or by dragging the staff's handle vertically. This distance increases with negative numbers. Its effect is "as if" a standard 5-line staff is used, regardless of which staff lines are actually visible.

When extracting parts, the interface provides an opportunity to change the Options for "Staff Placement". An attempt at this point to change the top staff position will be ignored (bug), but changing the distance between staves will be obeyed.